

A Carousel

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Problem statement

Derive the dependence of the angle θ on the angular speed of a carousel ω with a radius l and a rope with the length d , as shown on fig. 1

Solution

Gravity F_g acts on the body in the y direction. Also tension (the rope) acts on the body. Since the body is not moving in the plane rotating with the speed ω around the center, the forces are in equilibrium. But this moving reference frame is not inertial and there is therefore virtual force going out from the center $F_o = \frac{mv^2}{r} = mr\omega^2$. As fig. 1 shows, the angle θ is given

$$\frac{F_g}{F_o} = \frac{1}{\tan \theta} = \frac{\cos \theta}{\sin \theta}$$
$$\frac{mg}{mr\omega^2} = \frac{g}{r\omega^2} = \frac{\cos \theta}{\sin \theta}.$$

In this case the distance from the center r goes from the triangle

$$r = l + d \sin \theta.$$

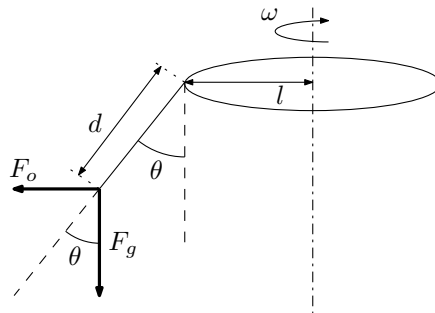


Figure 1: Carousel and the notation of quantities.

Thus the equation becomes

$$\frac{g}{(l + d \sin \theta) \omega^2} = \frac{\cos \theta}{\sin \theta}$$

Let's substitute $\sin \theta = t$, $\cos \theta = \sqrt{1 - t^2}$, $A = \frac{g}{\omega^2}$

$$\begin{aligned} \frac{At}{(l + dt)} &= \sqrt{1 - t^2} \\ A^2 t^2 &= (l^2 + d^2 t^2 + 2tld) (1 - t^2) \\ A^2 t^2 &= l^2 + d^2 t^2 + 2tld - t^2 l^2 - d^2 t^4 - 2t^3 ld \\ 0 &= d^2 t^4 + 2t^3 ld - t^2 (d^2 - l^2 - A^2) - 2tld - l^2 \\ 0 &= t^4 + 2t^3 \frac{l}{d} - t^2 \left(1 - \frac{l^2}{d^2} - \frac{A^2}{d^2} \right) - 2t \frac{l}{d} - \frac{l}{d} \end{aligned}$$

This is a quartic equation, which can be solved using Cardano's formula. Let's write $A' = \frac{A}{d}$ and $\delta = \frac{l}{d}$.

$$0 = t^4 + 2\delta t^3 - t^2 (1 - \delta^2 - A'^2) - 2\delta t - \delta$$

For our example it is, however, more pleasant to solve it numerically.¹

Approximation for small angles

For small angular velocities it is often advantageous to use the approximation $\sin x = x$, $\cos x = 1$. Then the equation becomes

$$\begin{aligned} \frac{(l + d\theta) \omega^2}{g} &= \theta \\ \theta &= \frac{\omega^2 l}{g - d\omega^2} \end{aligned}$$

¹Algebraic solution to quartic can be found on, e. g., <http://mathworld.wolfram.com/QuarticEquation.html>.